

# Kevin Boos

Systems/Mobile Researcher

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**Current Work** (since 2017): Project Lead/Creator of Theseus, an OS written from scratch in Rust. Rethinks state management and realizes safe, intralingual resource management for availability/evolvability.

## Education

2016  
2020

**Ph.D. Computer Engineering, Rice University.**

Advisor: Dr. Lin Zhong, *Rice Efficient Computing Group*

Dissertation: Theseus: Rethinking Operating Systems Structure and State Management

2012  
2016

**M.S. Computer Engineering, Rice University.**

Thesis: *Immersive VR on Weak Mobile Devices via Rendering Memoization*

2007  
2011

**B.S. Computer Engineering, The University of Texas at Austin.**

GPA: 3.91/4.00 Minor: Mandarin Chinese

## Experience

2020

**Research Engineer, Rice University (and Yale University).**

- Continuing Theseus OS development to support existing applications (std lib, POSIX).
- Facilitating ongoing research atop Theseus: fault tolerance, baseband processing, etc.

2020

**Research Intern, Microsoft Research.**

- Scalable, fault-tolerant Cloud 5G RAN and baseband processing in software.
- Mentors: Sanjeev Mehrotra, Anuj Kalia

2015

**Research Intern, Microsoft Research.**

- Immersive Virtual Reality for weak mobile devices.
- Mentors: David Chu, Eduardo Cuervo

2014

**Advanced Technology Intern, ARRIS (formerly Motorola Mobility).**

- Display sharing synchronization framework for multi-screen distributed systems.
- Mentors: Venu Vasudevan, Jehan Wickramasuriya

2012

**Ph.D. Research Intern, Nokia Research Center.**

- Novel I/O virtualization schemes for Linux kernel block devices.

2011

**Software Developer, Emerson Process Management, I/O Services.**

- Designed communication protocol to collect data from I/O devices for process control.
- Created Windows Forms app (C#) to log I/O data and generate graphical displays.

2009

**Technical R&D Intern, Texas Instruments DLP.**

- Developed analog circuit to power digital micromirror devices (DMD) used in pico-projectors.
- Programmed Perl test routines, lab-tested DMD functionality using probes/parametric analyzers.

## Publications

OSDI'20

**Kevin Boos**, N. Liyanage, R. Ijaz, and L. Zhong. "Theseus: Rethinking OS Structure and State Management." in *Proc. USENIX OSDI 2020*.

PLOS'17

**Kevin Boos** and L. Zhong. "Theseus: A State Spill-free Operating System." in *Proc. ACM PLOS 2017*.

EuroSys'17

**Kevin Boos**, E. Del Vecchio, and L. Zhong. "A Characterization of State Spill in Modern Operating Systems." *In Proc. ACM EuroSys 2017*.

MobiSys'16

**Kevin Boos**, E. Cuervo, and D. Chu. "FLASHBACK: Immersive Virtual Reality on Mobile Devices with Rendering Memoization." *In Proc. ACM MobiSys 2016*.

APSys'15

**Kevin Boos**, A. Amiri Sani, and L. Zhong. "Eliminating State Entanglement with Checkpoint-based Virtualization of Mobile OS Services." *In Proc. ACM APSys 2015*.

MobiSys'14

A. Amiri Sani, **Kevin Boos**, M.H. Yun, and L. Zhong. "Rio: A System Solution for Sharing I/O Between Mobile Systems." *In Proc. ACM MobiSys 2014*, **Best Paper Award**.

ASPLOS'14

A. Amiri Sani, **Kevin Boos**, S. Qin, and L. Zhong. "I/O Paravirtualization at the Device File Boundary." *In Proc. ACM ASPLOS 2014*.

ICSE'12

**Kevin Boos**, C. Fok, C. Julien, M. Kim. "BRACE: An Assertion Framework for Debugging Cyber-Physical Systems." *In Proc. ICSE 2012*.

## Knowledge & Skills

### Languages

- Rust
- C
- C++
- Java
- Shell, Python

### Environments/Platforms

- OS development, systems hacking
- x86 architecture
- Linux kernel
- Static analysis (Clang/LLVM, Soot)
- Android frameworks

### Tools

- LaTeX
- Git
- Vim

## Service

2018

App Chair, *HotMobile 2018*.

2017

Co-Chair, *MobiSys 2017 PhD Forum*.

2017

TPC Member, *ACM S3 2017*.

2016

TPC Member, *MobiSys 2016 PhD Forum*.

## References

Advisor **Lin Zhong, Ph.D.**, lin.zhong@yale.edu.

Professor, Yale University CS Department

Mentor **Eduardo Cuervo, Ph.D.**, eacuervo@gmail.com.

Software Engineer, Facebook/Oculus VR

**Additional references available on request.**